

# Samba builder

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## Snare drum / hand parts

Repinicado



Repinicado plus surdo



Tamborim Play accents w/RH, fill w/LH



Bossa Also substitute running 8ths or 16ths

Tamborim



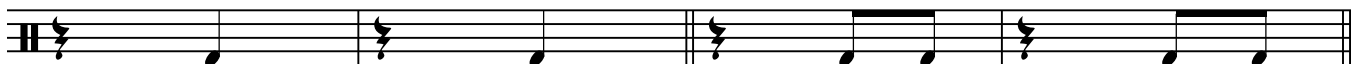
Partido Alto

Play w/LH, RH plays cym.



17

## Bass drum parts



Play off drum for long notes, "bury" the beater on short notes.





Hihat parts

The image contains three staves of musical notation for hihat parts. Each staff begins with a double bar line and a key signature of one sharp (F#). The first staff consists of two measures of eighth notes with 'x' marks below them, followed by a triplet of eighth notes. The second staff consists of two measures of eighth notes with 'x' marks below them, followed by a sequence of eighth notes with '+' and 'o' marks above them. The third staff consists of two measures of eighth notes with 'o' and '+' marks above them, followed by a sequence of eighth notes with '+' and 'o' marks above them.

**Notes:**

- Interpretation: on the repinicado/repinicado plus surdo hand parts, the first and last 16ths of each beat are very close to the first and last notes of a triplet, with the other 16ths placed more or less evenly in between. Listen to batucada for particular type of swing for the tamborim parts. Emphasize beat two over beat one.
- Practice changing hand parts and bringing BD/HH parts in and out, over a range of tempos and dynamic levels.
- Play hand parts with both brushes and sticks.
- Some parts are meant to be used for time feels, some for fills, some for coordination practice.
- Listen to and play authentic music for correct interpretation and application of these exercises, and try to emulate the sounds of the Brazilian instruments.
- My alternate stickings for repinicado: RLLR RLLR, RLLR LRRL, RRRL RRRL